

Hiding program slices for software security

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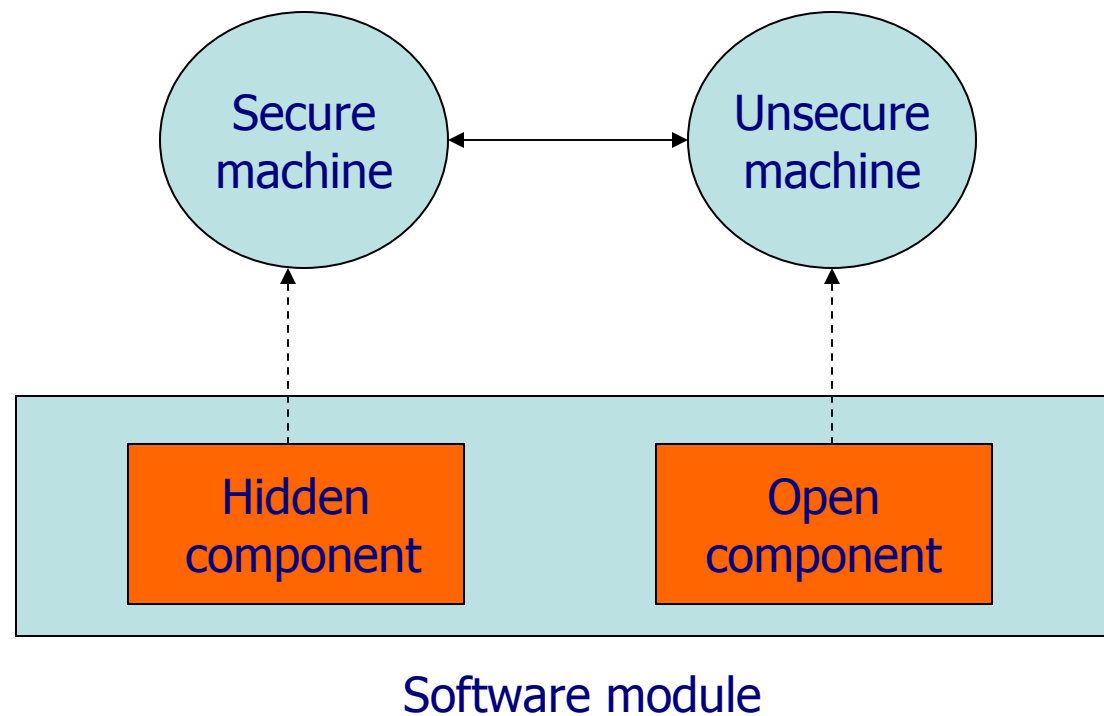
Software Piracy

- Software protection technique to prevent software piracy based on program slicing
- Prevent the malicious user to gain a working copy of the software that can be distributed for illegal use
- Does not prevent tampering

Idea: Software Splitting

- Split software modules into *open* and *hidden* components:
 - *Open components* installed and executed on **unsecure machine**
 - *Hidden components* installed and executed on **secure machine**
- Open components can be stolen but they are **incomplete** (they only provide a subset of the application functionality)
- Similar to server side execution

Idea: Software Splitting



Challenges

- Resilience

Deriving the hidden components by observing the code of the open components and their run-time interactions with the hidden components requires a **great deal of effort**

- Cost

Limit the communication between hidden and open components

Splitting Transformation

- (S,C) program runtime state and code

Hidden component

State	Code
$S' + s$	$C' + c$

Open component

State	Code
$S - S' + s$	$C - C' + c$

- (s,c) additional variables and new code implementing the interaction between components

Hiding Modules

- Select one or more **complete modules** and treat them as hidden components **does not work** because the attacker could guess the functionality of the module
- Assuming that the attacker cannot guess the functionality of the module, we still need to find **suitable module for hiding**
- These modules should be **self-contained** but self-contained modules are not very common

Hiding Module Slices

- Construction of hidden components out of program slices such that their behaviour cannot be easily understood
- A program slice is composed by:
 - Variables
 - Expressions and assignments
 - Control flow

Variables

- Consider a function f and a subset of hidden variables of f :
 - Hidden components H_f that maintains the hidden variables
 - Open component O_f
- Interaction between H_f and O_f :
 - When O_f computes a new value for a hidden variable v the new value is sent to H_f to update it
 - When O_f needs to use v it receives the current value from H_f
- All the references to hidden variables in O_f are replaced by a single variable v in O_f
- Dynamic analysis can recover the hidden variables

Expressions and Assignments

- Some statements that affect the values of hidden variables are moved to the hidden component
- All the statements that belong to the *forward-data slices* constructed by following data dependence edges originating at definitions of hidden variables
- An hidden variable may cause additional variables to be hidden (or partially hidden) in **Hf**
- More difficult to establish relations between the values that are exchanged between **Hf** and **Of**:
 - we do not know **how many variables** are hidden and
 - the **form of expressions** that maintain them

Control Flow

- Move **control ancestors** of selected statements that belong to forward data slices of hidden variables
- Control ancestors are hidden if doing so will simultaneously **introduce a control flow construct in Hf** and **remove or alter the control flow in Of**
- Moving control flow in Hf makes the task of recovering hidden components more difficult

Function Selection

- The **overall cost** depends on the number of functions that are selected for splitting
- Construct the **call graph**, identify a **cut** and split the functions that are part of the cut
 - Avoid functions that are called from inside a loop
 - No functions calls made by f are hidden in H_f
 - Only scalar variables local to f are considered as candidate hidden variables

Function Splitting

- Select a function f and a local variable v for splitting
- Hf is given by fragments of code (statements) of f identified by a unique label ID
- In Of there are calls to Hf in the points where the statements have been removed: $Hf([needed\ Of\ values], ID)$

Function Splitting

- Step 1: construct $\text{Slice}(f,v)$ starting from the statements defining v
- Step 2: examine the statements in f and $\text{Slice}(f,v)$ to determine the set of hidden variables
- Step 3: **split** each statement $lhs \tilde{A} rhs$ in $\text{Slice}(f,v)$ between H_f and O_f
 - Both lhs and rhs in H_f
 - Only lhs in H_f , because rhs cannot be placed in H_f (function call)
 - Only rhs in H_f , because variable lhs cannot be placed in H_f (array)
 - None

Function Splitting

- Step 4: examine the statements that are not in $\text{Slice}(f,v)$ but that contain a reference/use/definition to a partially transferred variable
 - $x \tilde{A} rhs$ and x is partially hidden: rhs is evaluated on Of and the result is sent to Hf in order to update the value of variable x
 - $lhs \tilde{A} rhs$ and rhs refers to x : a call to Hf precedes this statement in Of in order to obtain the value of x

Example

```
function f(...)
  int a,b,c
  int ...
  ...
  a  $\tilde{=}$  3x + y
  ...
  b  $\tilde{=}$  a + w
  ...
  A[b-1]  $\tilde{=}$  ...
  ...
  if (y>10) then
    c  $\tilde{=}$  a*x +w
  else
    C  $\tilde{=}$  2x +w
  endif
```

```
function Of()
  int c,t
  int...
  ...
  t  $\tilde{=}$  Hf([x,y],11)
  ...
  t  $\tilde{=}$  Hf([w],12)
  ...
  A[Hf([],13)]  $\tilde{=}$  ...
  ...
  t  $\tilde{=}$  Hf([y,x,w],14)
  if (t == 1) then
    c  $\tilde{=}$  2x +w
  endif
```

```
function Hf(int[],id)
  static int a,b,c
  switch id
  ...
  11: a  $\tilde{=}$  3t[0] + t[1]
      return(any)
  12: b  $\tilde{=}$  a + t[0]
      return(any)
  13: return(b-1)
  14: if (t[0] > 10) then
      c  $\tilde{=}$  a*t[1] + t[2]
    endif
      return((t[0]>10)?0:1)
```


Complexity of Hf

- leaked value (lv): $lv = f(\text{observable values})$
- Arithmetic complexity of f :

$$AC(f,P) = \langle \text{Type, Inputs, Degree} \rangle$$

- Control flow complexity of f:

$$CC(f) = \langle \text{Paths, Predicates, Flow} \rangle$$

Software Splitting

- The complexity of the hidden components guarantees that it is **difficult** for an attacker to recover the hidden component
- **Algorithm for measuring arithmetic and flow complexity** of $lv = f(P, \text{observable values used})$. This algorithm helps in choosing between different splitting options
- Run time overhead 4% - 58%